

Anita Yen

Website : anitayen.com

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Motion Designer

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I am an animation student that has multiple professional freelance experience in illustration, design and animation. I am proficient in 2D animation and also work with VR experiences, 3D animation, game design, graphic design, filmmaking, editing and sound design.

Education and Training

Rhode Island School of Design

2021-Current

BFA, Film/Animation/Video

Shih Chien University

2020-2021

BFA, Communications Design

Software skills

Blender	Photoshop
Cinema4D	Illustrator
After Effects	Media Encoder
Premiere Pro	Adobe Fresco
Unity	Max/MSP/Jitter
Unreal Engine	ClipArt Studio

Clubs and Activities

Fashion@Brown, Visual Design

2024 Sep - Current

- Concepting and curating fashion photoshoots
- Producing fashion films in collaboration with fashion designers

Brown RISD XR Hub, Artist

2023 Sep - Current

- Conceptualized and designed a VR experience
- Creating environment and modeling assets
- Handled asset import/export workflows between 3D modeling software and Unity, ensuring compatibility.
- Cleaned up and apply motion capture data to models

Brown RISD GameDev, 3D Artist

2022 Sep- 2023 Jan

- Collaborate with team to develop 3D computer games
- 3D modeling game assets using Blender
- designing game interface

Brown Motion Pictures, Editor

2023 Feb - May 2024

- Collaborate with team to create a short film
- Editing, color grading, sound syncing

Work Experience

GoodTime Studio

JUL -SEP 2024

Motion Design Intern

- Develop live concert stage visuals for TV show 'Atom Boyz'
- Individually led projects from concepting, designing style-frames to final animation production
- VJ for live performances

Independent Freelancer

JUL - AUG 2024

Animation Intern

- Contribute in projects 'Awaken Festival', 'Flesh Juicer Concert'
- Assist in creating 3D concert animation visuals for music festivals and concerts.
- Designing graphic assets, creating 3D styleframes, producing 3D animation.

'Do Eye Know You' Immersive Performance -Kym Moore

FEB 2024-CURRENT

Animator, Motion Capturer

- Creating animation utilizing metahuman 3D model, capturing motion data from dancers to rig character
- Contribute ideas to enhance the immersiveness in performance

'Tiptoe to You' Cover Music Video - Tim Yen

OCT 2023

2D Animation Director

- Making 2D concept art and storyboards
- Illustrating , animating, editing

RISD

SEP 2023-CURRENT

Laser Cutter Monitor

- Assist students in operating equipment and troubleshooting technical issues.

CommonWealth Mag. Publishing

SEP 2023

Book Illustration Freelancer

- Design book cover and illustration characters in retro Japanese manga style for '那些年學霸教會我的事'